Week 09 Notes:

* Anything created in the global scope is part of the window object. Variables are member variables and functions are methods
* The window object only applies to a browser environment.
* Frameworks like node js don’t have a window object but they do have global or this objects
* Along with window.alert() you can use window.confirm() and window.prompt
* Navigator is a property of the window that returns browser information
* Location is a property of the window that returns url info
* There are plenty of additional properties and methods to return more browser info such as port, host name, and protocol in use.
* Window history can be traversed using 0 1 and -1 or forward and back methods
* Window.open() can be used to open a new pop up window and it’s parameters let you define how the window will open including url name with and height and whether it is resizable.
* Window screen is another object that can give information about the current screen size available size and color availability
* Cookies are created in the document object
* You can add the ; secure string to make your cookie secure
* Data attributes are solely to be used by a JavaScript program
* If web storage api is supported the window can write to local storage
* Geolocation with the navigator property and the get current position method will return the current location of the device you are on.
* You can access speed altitude heading and timestamp info
* Web workers allow for background processes